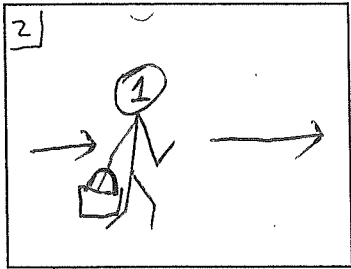
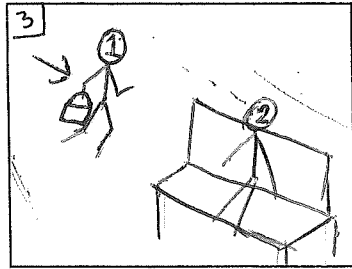


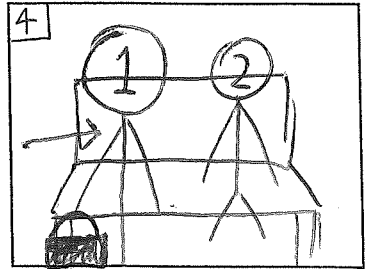
1  
Close-up shot of the briefcase in Spy #1's hand.



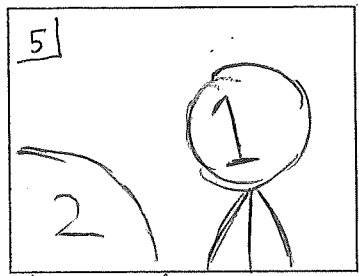
2  
Wide shot of Spy #1 casually walking from the left to the right.



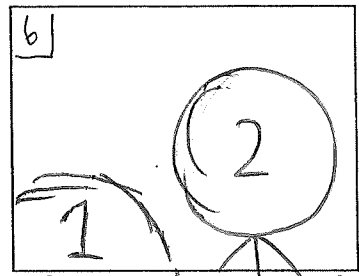
3  
Spy #1 is seen approaching Spy #2. Spy #2 looks towards Spy #1.



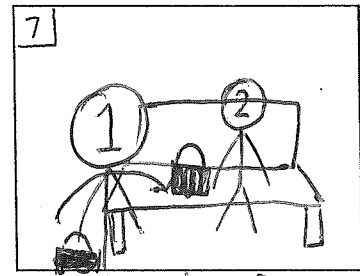
4  
Spy #1 moves into frame beside Spy #2 and stops.



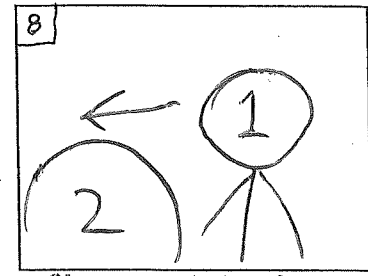
5  
Close-up shot facing Spy #1, Spy #1 says line.



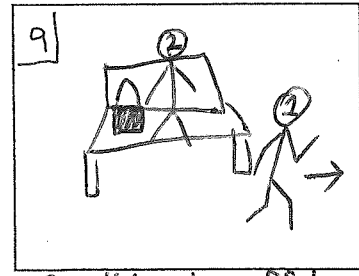
6  
Close-up shot of Spy #2, Spy #2 replies to Spy #1.



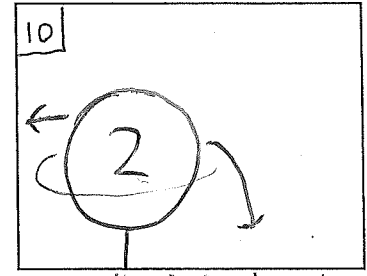
7  
Medium shot facing Spy #2, Spy #1 places briefcase on bench.



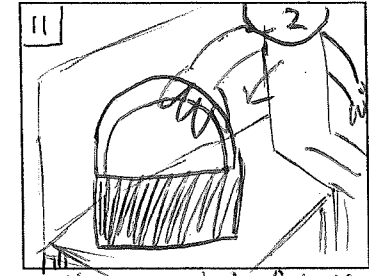
8  
Close-up shot of Spy #1, Spy #2 says line, Spy #1 replies, then Spy #1 walks off camera to the left.



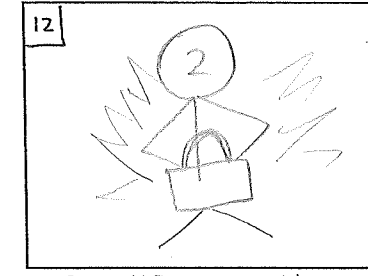
9  
Spy #1 walks off screen to the right.



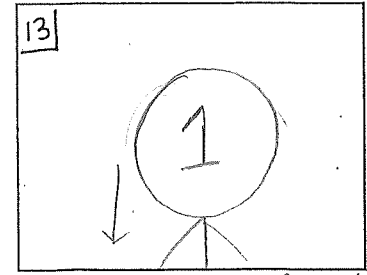
10  
Spy #2 looks towards Spy #1, then turns head to look down at briefcase.



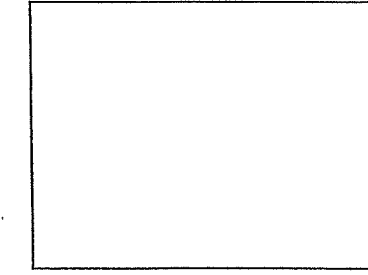
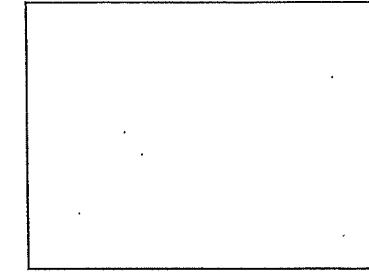
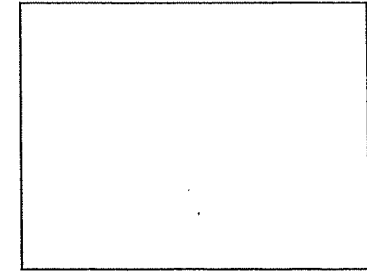
11  
Close-up shot of briefcase, Spy #2 reaches towards the briefcase.

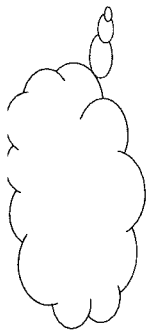


12  
Spy #2 opens the briefcase, and it explodes.



13  
Spy #1 walks forwards off camera and smirks.





# SHOT LIST

MULTI-MEDIA  
PRODUCTION SCHEDULE

Video Team Members Class  
Project Name Spy talk  
Course Film II

Page # 1  
Duck 2

Pre-Shooting										During/Post Shooting		
Shot #	Shot Type (XCU, MS, LS, XLS...)	Location	Interior or Exterior (INT or EXT)	Time of Day (pre-dawn, noon, dusk... or use time... 11pm-1st)	Equipment and/or Props	Characters	Shot the scene? ( )	Tape or Reel #	Time Code	Things to note (especially during editing)		
1	XCU	Outside of school	INT or EXT	Noon	Briefcase	Spy # 1						
2	LS		INT or EXT		Briefcase	Spy # 1						
3	MS		INT or EXT		Briefcase	Spy # 1, 2						
4	MS		INT or EXT		Briefcase	Spy # 1, 2						
7	MS		INT or EXT		Briefcase	Spy # 1, 2						
9	MS		INT or EXT		Briefcase	Spy # 1, 2						
5	CU <sup>EXR Level</sup>		INT or EXT		—	Spy # 1, 2						
8	CU ↑		INT or EXT		—	Spy # 1, 2						
10	CU ↓		INT or EXT		—	Spy # 2						
6	CU ↓		INT or EXT		—	Spy # 1, 2						
11	CU		INT or EXT		Briefcase	Spy # 2						
12	MS		INT or EXT		Briefcase	Spy # 2						
13	MS Ddy		INT or EXT		—	Spy # 1						
			INT or EXT									
		INT or EXT										
		INT or EXT										
		INT or EXT										